

commuting conversions + join points in call-by-push-value

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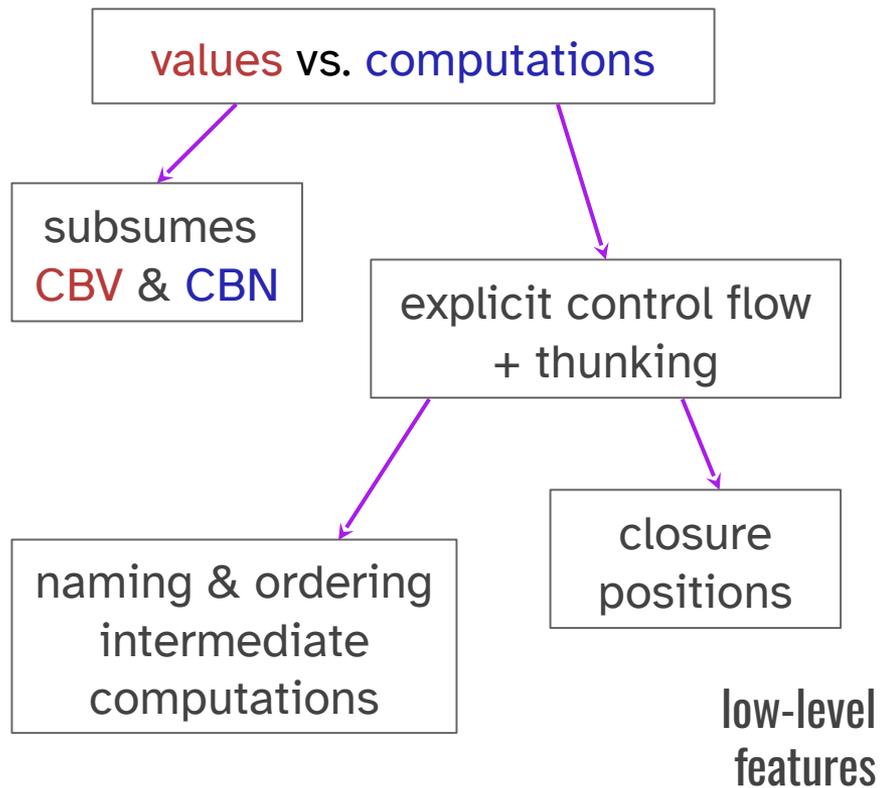
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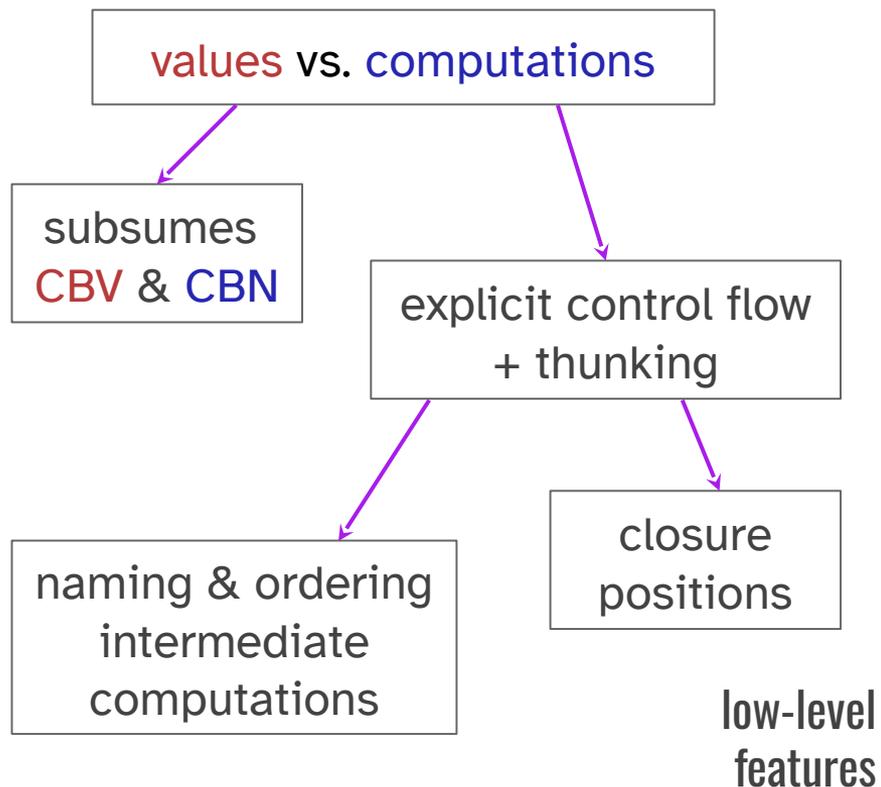
the big picture:

CBPV as a compiler IR

CBPV[†] as compiler IR



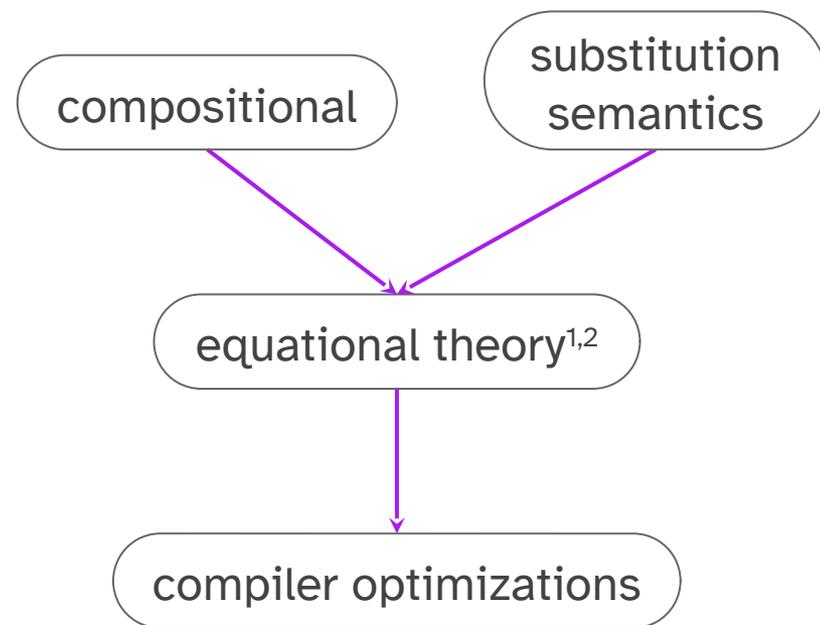
CBPV[†] as compiler IR



high-level features

¹ Rizkallah, Garbuzov, Zdancewic (2018)

² Forster, Schäfer, Spies, Stark (2019)



$(\lambda x. x + 3) ((\lambda y. y + 1) 1)$

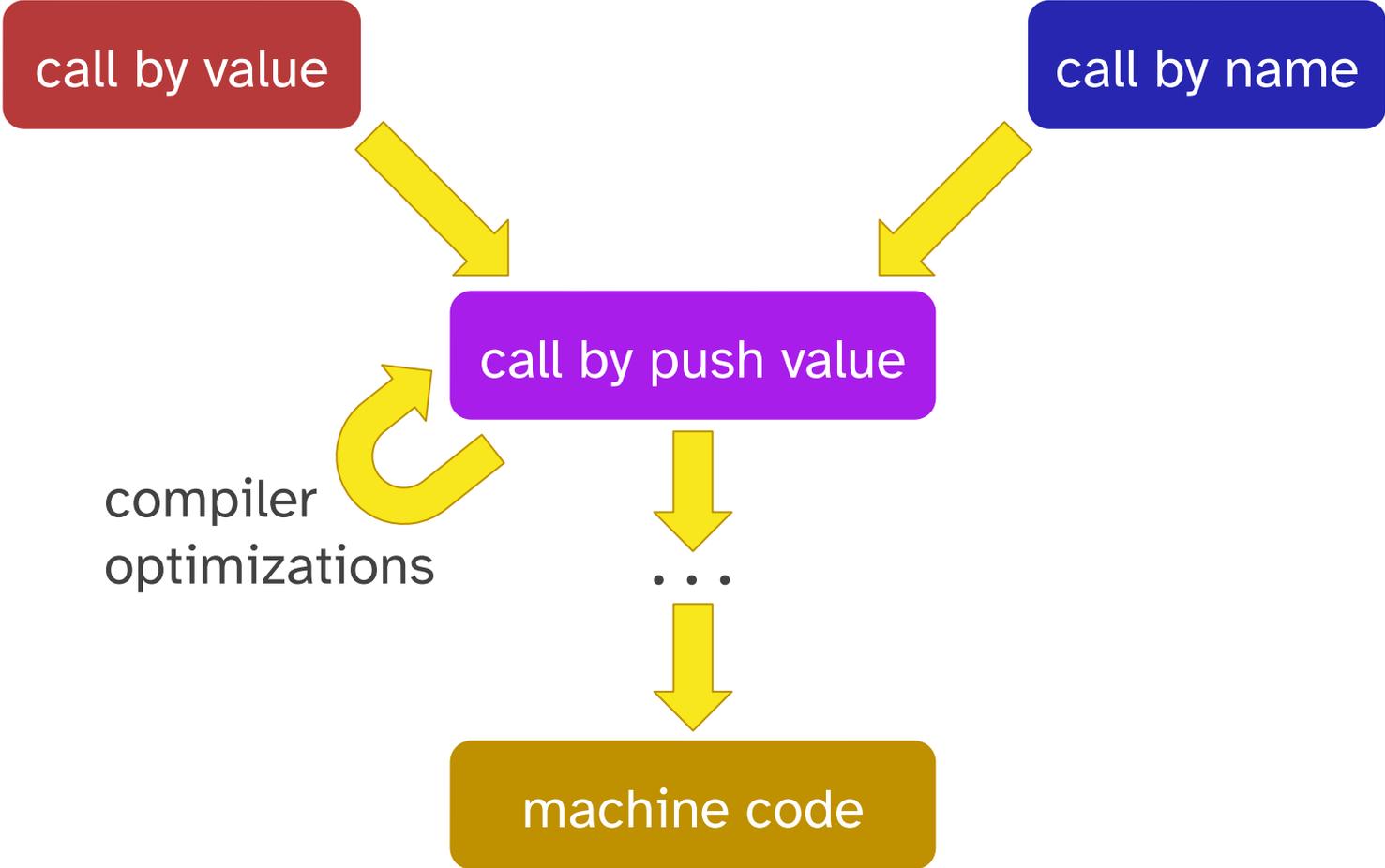
call by value
translation

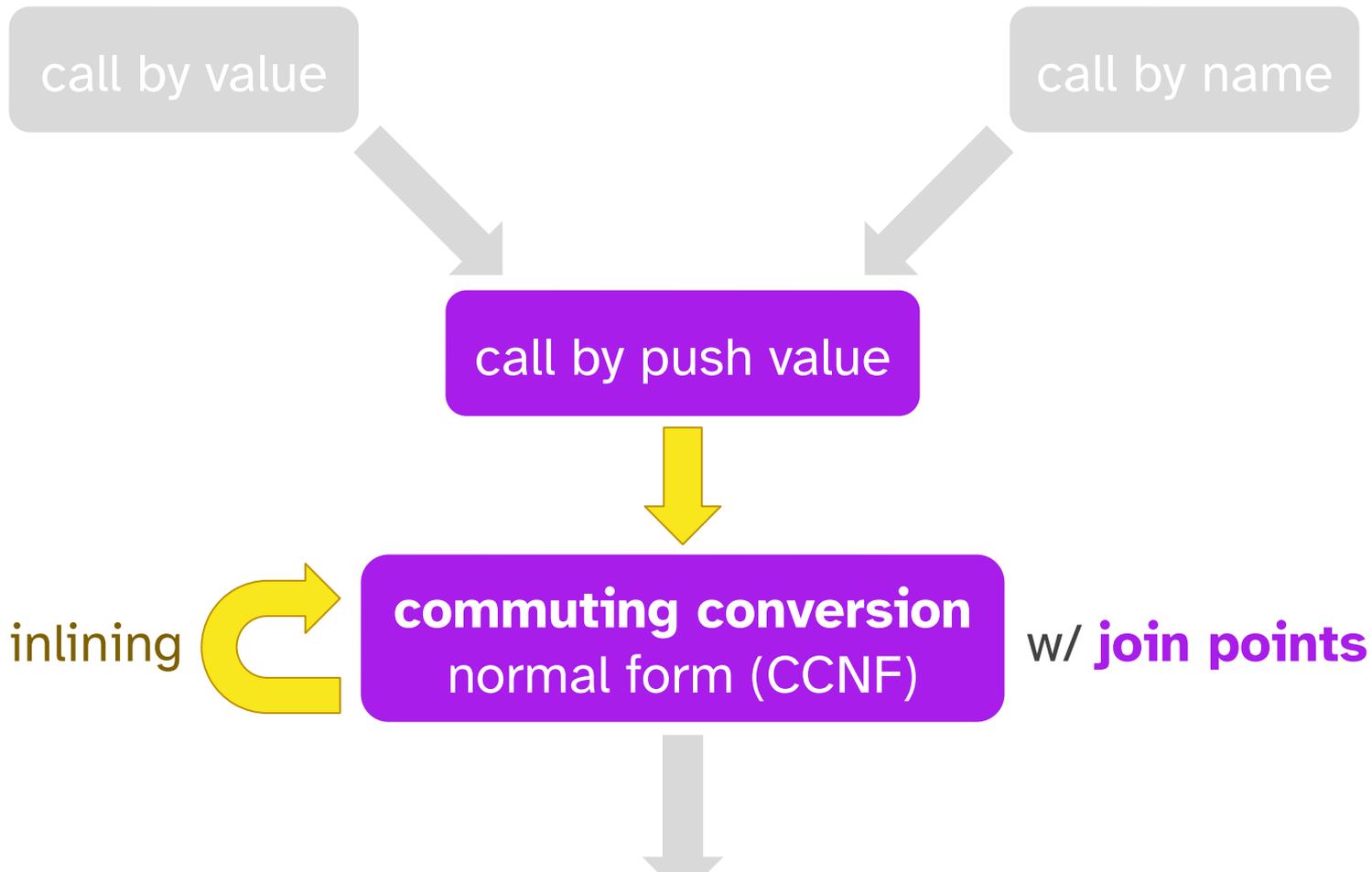
let $z \leftarrow (\lambda y. \text{ret } (y + 1)) 1$
in $(\lambda x. \text{ret } (x + 3)) z$

lambda calculus
call-by-push-value

call by name
translation

$(\lambda x. \text{let } x' \leftarrow x!$
in $\text{ret } (x' + 3))$
 $\{(\lambda y. \text{let } y' \leftarrow y!$
in $\text{ret } (y' + 1))$
 $\{\text{ret } 1\}\}$





CPBV + commuting conversions + join points

- What **commuting conversions** are
- Why we need **join points**
- When *inlining* comes in (β -reductions)



① commuting conversions

app-let \Rightarrow $(\text{let } x \leftarrow n \text{ in } \quad n') v$
 $\Rightarrow \text{let } x \leftarrow n \text{ in } ((\quad n') v)$

push **elimination forms** inside **tail positions**

① commuting conversions

app-let \Rightarrow $(\text{let } x \leftarrow n \text{ in } \quad n') v$
 $\Rightarrow \text{let } x \leftarrow n \text{ in } ((\quad n') v)$

let-let \Rightarrow $\text{let } y \leftarrow (\text{let } x \leftarrow n \text{ in } \quad n') \text{ in } m$
 $\Rightarrow \text{let } x \leftarrow n \text{ in } (\text{let } y \leftarrow \quad n' \text{ in } m)$

push **elimination forms** inside **tail positions**

① commuting conversions + inlining

app-let β

$$\begin{aligned} & (\text{let } x \leftarrow n \text{ in } \lambda y. m) v \\ \Rightarrow & \text{let } x \leftarrow n \text{ in } ((\lambda y. m) v) \\ \Rightarrow & \text{let } x \leftarrow n \text{ in } m[y \mapsto v] \end{aligned}$$

let-let β

$$\begin{aligned} & \text{let } y \leftarrow (\text{let } x \leftarrow n \text{ in } \text{ret } v) \text{ in } m \\ \Rightarrow & \text{let } x \leftarrow n \text{ in } (\text{let } y \leftarrow \text{ret } v \text{ in } m) \\ \Rightarrow & \text{let } x \leftarrow n \text{ in } m[y \mapsto v] \end{aligned}$$

commuting conversions expose inlining opportunities

② commuting conversions

let-if \Rightarrow $\text{let } y \leftarrow (\text{if } v \text{ then } n_1 \text{ else } n_2) \text{ in } m$
 $\text{if } v \text{ then } (\text{let } y \leftarrow n_1 \text{ in } m)$
 $\text{else } (\text{let } y \leftarrow n_2 \text{ in } m)$

app-if \Rightarrow ...

② commuting conversions + join points

let-if

```
let y ← (if v then n1 else n2) in m
⇒ if v then (let y ← n1 in m)
   else (let y ← n2 in m)
⇒ let f ← ret {λy. m} in
   if v then (let y ← n1 in f! y)
   else (let y ← n2 in f! y)
```

② commuting conversions + join points

let-if

```
let y ← (if v then n1 else n2) in m
⇒ if v then (let y ← n1 in m)
      else (let y ← n2 in m)
⇒ let f ← ret {λy. m} in
   if v then (let y ← n1 in f! y)
      else (let y ← n2 in f! y)
```

incurs cost of creating closure
function calls may be expensive

② commuting conversions + primitive join points

let-if

```
let y ← (if v then n1 else n2) in m
⇒ if v then (let y ← n1 in m)
      else (let y ← n2 in m)
⇒ join j y = m in
   if v then (let y ← n1 in jump j y)
      else (let y ← n2 in jump j y)
```

conditions:

no jumps inside thunks
jumps only in tail position

③ commuting conversions in little steps

	<code>(let x ← n in (λw. (let y ← n in (λz. m)) w)) v</code>
<code>app-let</code>	<code>⇒ let x ← n in ((λw. (let y ← n in (λz. m)) w) v)</code>
<code>β</code>	<code>⇒ let x ← n in ((let y ← n in (λz. m)) v)</code>
<code>app-let</code>	<code>⇒ let x ← n in let y ← n in ((λz. m) v)</code>
<code>β</code>	<code>⇒ let x ← n in let y ← n in m[z ↦ v]</code>

③ commuting conversions all at once

app-let* $(\text{let } x \leftarrow n \text{ in } (\lambda w. (\text{let } y \leftarrow n \text{ in } (\lambda z. m)) w)) v$
 $\Rightarrow \text{let } x \leftarrow n \text{ in } ((\lambda w. \text{let } y \leftarrow n \text{ in } ((\lambda z. m) w)) v)$
 $\beta \Rightarrow \text{let } x \leftarrow n \text{ in let } y \leftarrow n \text{ in } (\lambda z. m) v$
 $\beta \Rightarrow \text{let } x \leftarrow n \text{ in let } y \leftarrow n \text{ in } m[z \mapsto v]$

single-pass commuting conversion normalization

to CCNF subset of CBPV + join points

$$\llbracket \cdot \rrbracket_K$$

$$\llbracket \cdot \rrbracket$$

CC-normalization

$$\Gamma \mid \Delta \vdash m : B$$

$$\Gamma \vdash v : A$$

typing

$$m \rightsquigarrow^* m'$$

evaluation

single-pass commuting conversion normalization to CCNF subset of CBPV

$$\llbracket \cdot \rrbracket_K$$

$$\llbracket \cdot \rrbracket$$

CC-normalization

$$\Gamma \mid \Delta \vdash m : B$$

$$\Gamma \vdash v : A$$

typing

$$m \rightsquigarrow^* m'$$

evaluation

$$\Gamma \mid \Delta \vDash m_1 \sim m_2 : B$$

semantic equivalence

Fundamental lemma:

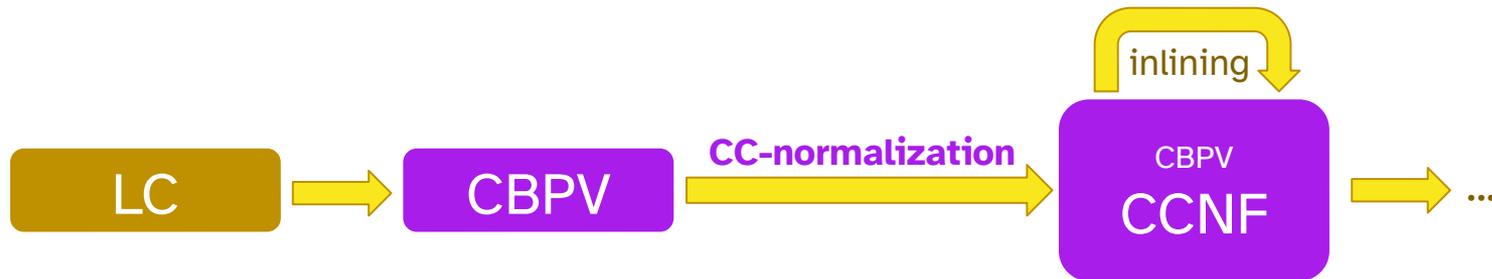
If $\Gamma \mid \cdot \vdash m : B$ then $\Gamma \mid \cdot \vDash m \sim \llbracket m \rrbracket_{\square} : B$.

Equivalence of CC-normalization:

If $\cdot \mid \cdot \vdash m : F A$ then $m \rightsquigarrow^* \text{ret } v \stackrel{*}{\leftarrow} \llbracket m \rrbracket_{\square}$.

metatheory

mechanized in Lean 4



commuting conversions + join points in CBPV

paper draft:

<https://ionathan.ch/assets/pdfs/ccnf.pdf>

mechanization:

<https://github.com/ionathanch/CBPV/tree/join>